

DEFENSIVE AND COMPETITIVE BIDDING	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	
NAT 5(4)+ 8+HCP □(Drury)	
INT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)	
2nd INT 15-17	
4th 11-15 BAL	
JUMP OVERCALLS (Style; Responses; Unusual NT)	
Weak	
Leaping Michaels	
Reopen: constructive	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	
(1♦)-2♦ - 5+5+♥♠ 5-10 or 16+	
(1♥)-2♥ - 5+♠ 5+min 5-10 or 16+	
(1♠)-2♠ - 5+♥ 5+min 5-10 or 16+ (VULN vs. NVULN 11-15)	
VS. NT (vs. Strong/Weak; Reopening;PH)	
VS strong: x=5m4+M, 2♠=MM 5+4+, 2♦= one (6)M, 2♥/♠=5+/4+m, 2NT=minors	
reopen: x=t/o 9+, 2♠=MM 5+4+, 2♦/♥/♠= nat 5+, 10+ stronghand, 2NT=minors	
VS weak: x=13+t/o, 2♠=MM 5+4+, rest: natural	
reopen/after pass: X=10+ t/o, other as above	
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	
Jumps are constructive, Leaping Michaels, NT=NAT, X=t/o	
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣	
VS 1♣ 16+: X=blacks/reds, 1♦=MM/mm, 1♥/♠=nat, 1NT=♣♥♦♠, 2♠/♦=nat	
VS 1♣ 2+ cards: 2♦=5+4+ MM	
OVER OPPONENTS' TAKEOUT DOUBLE	
TRF after 1♣ opening and opponents t/o double	

LEADS AND SIGNALS			
OPENING LEADS STYLE 2 <sup>nd</sup> /4 <sup>th</sup>			
	Lead	In Partner's Suit	
Suit	2/4	2/4	
NT	2/4	2/4	
Subseq	2/4	2/4	
Other: first lead for contracts in lvl 5+ Rusinov			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK(+)	Same	
King	AK, KD(+); Kx	AKJ10(+)	
Queen	QJ(+);	KQ109(+)	
Jack	J10(+), AJ10(+), KJ10(+)	Same	
10	10x, H10x, H109(+)	Same	
9	H9x, 109(+)	Same	
Hi-X	Hxx, Hxxxx(+), xxx+	Same	
Lo-X	xx	Same	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	LOW=ENC	LOW=EVEN	LOW=ENC
Suit 2	LOW=EVEN	S/P	LOW=EVEN
3	S/P		
1	LOW=ENC	LOW=EVEN	S/P
NT 2	LOW=EVEN	S/P	LOW=EVEN
3	S/P		
Signals (including Trumps): S/P in trumps			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
11+HCP (after P pass, may be weaker with good shape)			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
1♣-(1♦)-X=4+♥ 7+HCP    1♦-(1♥)-X=4+♠ 7+HCP			
1♣-(1♥)-X=4+♠ 7+HCP			
SUPP DBL			
Leightner DBL			
SOS RDBL			

W B F CONVENTION CARD	
<b>CATEGORY: Red</b>	
<b>NCBO: Poland</b>	
<b>PLAYERS: Anna Zareba - Joanna Zalewska</b>	
SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE	
POLISH CLUB	
1♣ = 1) 11-14 BAL or 4414 2) 15+ 5+♠ or 4414 3) 18+ ANY then 1♦ = 1) 0-6 ANY 2) 7-11 minor(s)	
1NT =15-17 BAL (5M, 6m, 5431 poss)	
2♣ = 11-14 5+♠ 4M or 6+♣	
2♦ = 6+♥/♠ 5-10	
2♥/♠ = 5-10 5+/5(4)+m	
2NT = 55 minors less than 10 points	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
Transfers in competitive bidding	
SPECIAL FORCING PASS SEQUENCES	
When we bid game in attack	
IMPORTANT NOTES	
Nonvul. preempts may be destructive	
PSYCHICS: rare	

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG. DBL THRU	Anna Zaręba - Joanna Zalewska			
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣	X	0	4S	11-14 BAL or 4441♦, 15+ 5+♣ or 4414, 18+ ANY	1♦=0-6 ANY, 7-11 minor(s); 1♥/♠=4+♥/♠ 7+HCP; 1NT=7-11 no 4M; 2♠/2♣=5+GF (no 4M); 2♥=GF balanced (possible 5332); 2♠=INV to 3NT; 3♠/♦=6+♠/♦ INV (2 honors in ♠/♦) 3♥/♠= 7+♥ max one honor in ♥ and no other honors	1♣-1♦-1♥=2+ NF; 1♣-1♦-1♠=15+, 4+♠ if 12-14 then 4♠&2♥ 1♣-1♦-1NT=18-20 BAL (bidd. like after 1NT opening); 1♣-1♦-2NT=21-23 BAL (3♣ puppet, then 3♥ no 4or5M) 1♣-1♥/♠-2♦= 18+ 3+M relay (resp. 4545) 1♣-1♥-2♥-2♠= relay 1♣-1♠-2♠-2NT= relay 1♣-1♥/♠-2♠-2♦= art GF; Double Checkback	
1♦		4	4S	11-18 5+♦, 4♦441, 11-14 4♦ 5♣	1♥/♠ 4+hcp; 1NT NAT; 2♠=nat GF; 2♦=10+ 4+♦ no 4M, 2♥=5-8, 4♥&5♠; 2♠=INV 6+♠, 3♠=weak hand with 4+ ♦ or GF with 4+♦ and ♠ shortness; 3♦=mixed raise	1♣-1♥/♠-2♥/♠=possible 3♥/♠; 1♣-1♥-2♥-2♠= relay 1♣-1♠-2♠-2NT= relay 1♣-1♥-2♠= 15-17, 6♦&3♥ (2NT is GF, other bids are transfers); 1♣-1♠-2♥= 15-17 5+♦&4♥ or 6+♦&3♠; 1♦-2♦- semi nat, stoppers; Double Checkback	
1♥		5	4S	11-18 5+♥	2♠= GF semi nat; 2♦=nat GF; 2♠= INV 3+♥; 2NT= mixed raise; 3♠/♦=NAT INV; 3♠= any void; 3NT=shortness in ♠;	1♥-1♠-2♥-2NT=NF; 1♥-2♠-2♥-2NT-> transfers In case we agree ♥ at level 3 next bid shows shortness; Double Checkback	Drury, suit+supp
1♠		5	4H	11-18 5+♠	2♠= GF semi nat; 2♦= nat GF; 2NT= INV 3+♠; 3♠=mixed raise, 3NT=any void;	1♠-1NT-2♠ nat, 1♠-2♠-2♥/♠-2NT-> transfers; Double Checkback	Drury, suit+supp
1NT			4H	15-17 BAL	2♠=stayman; 2NT=INV; 2♠/3♠=trf to ♠/♦; 3♦=inv 55M; 3♥/♠=shortness min 54♠♦; 4♠/♦=trf to ♥/♠, 4♥/♠=to play; 4NT=INV.	1NT-2♠-2♦-2♥=5+4+♥♠NF 1NT-2♠-2♦-2♠=4♠ (5+m) NF 1NT-2♠-2♦-3♠=relay 1NT-2♠-2♦-3♦=relay	
2♣	X	5	4H	5+♣ 4M or 6+♣ 11-14	2♦=relay; 2♥/♠=NF; 2NT= two suits GF or want to play 3♠; 3♠=inv to 3NT; 3♦/♥/♠= nat inv;	2♣-2♦-2♥/♠/2NT-next bid=relay 2♣-2♦-2NT=max;	
2♦	X	0		6+♥/♠ 5-10 HCP	2♥/♠ = P/C; 2NT=relay; 3♠=INV or GF with shortness in P suit & other M5; 3♦=INV; 3♥=support in both M; 4♠=bid your suit with TRF (then passes are forcing), 4♥= bid your suit directly (passes not forc), 4♥/♠=to play	2♦ - 2NT - 3♠ = min; 2♦ - 2NT - 3♠ - 3♥ = P/C;	
2♥	X	5	Penalty	5+♥ and 5(4)+♠/♦ 5-10	2♠=nat NF; 2NT= Relay, 3♠=P/C; 3♦=INV to 4♥;	2♥-2NT-3♥=max 55 with ♥&♠; 2♥-2NT-3♠= max 55 with ♥&♦ 2♥-2NT-3♠-3♥=GF with ♥ supp. Other GF cb on ♠	
2♠	X	5	Penalty	5+♠ and 5(4)+♠/♦ 5-10	2NT= Relay, 3♠=P/C, 3♦=INV+ to 4♥, 3♥= INV to 4♠	2♠-2NT-3♥=max 55 with ♠&♠; 2♠-2NT-3♠= max 55 with ♠&♦ 2♠-2NT-3♠-3♠=GF with ♠ supp. Other GF cb on ♠	
2NT				55 minors, less than level 1 opening	3♥=relay, 3♠= inv to 5♦/♠ or to 6♥/♠	2NT-3♥-3♠/3NT= shortness in ♠/♥ 2NT-3♥-4♠/♦=6511 2NT-3♥-4♥/♠= void & 66 in minors	
3♣		6		7(6)+♣	NAT F1	<b>HIGH LEVEL BIDDING</b>	
3♦		6		7(6)+♦	NAT F1	Blackwood 012 +Q +K (102 on ♣), when asked on ♥/♠ we show color kings	
3♥		6		7(6)+♥		Excl Blackwood	
3♠		6		7(6)+♠			
3NT	X			Ca. 9 tricks on ♥/♠	4♠=bid your suit with transfer 4♥=bid your suit directly		